## Sparsity — tutorial 9

Uniform quasi-wideness, splitter game

**Definition 1.** Let G be a graph and let  $r \in \mathbb{N}$ . An r-quasi-ladder in G is a pair of sequences  $d_1, \ldots, d_\ell$  and  $v_1, \ldots, v_\ell$  of vertices in G such that the following conditions hold (see Figure 1):

- $\operatorname{dist}(d_i, v_i) > r$  for all  $1 \leq i \leq \ell$ ; and
- $\operatorname{dist}(d_i, v_j) \leq r$  for all  $1 \leq j < i \leq \ell$ .

**Problem 1.** Prove that for every nowhere dense class  $\mathcal{C}$  and  $r \in \mathbb{N}$ , there exists a finite upper bound on the length of r-quasi-ladders that can be found in graphs from  $\mathcal{C}$ .

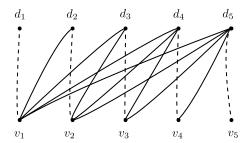


Figure 1: An r-quasi-ladder of length 5. Solid edges depict distance at most r, dashed edges depict distance more than r, no edge means arbitrary relation.

**Problem 2.** Prove that given  $r \in \mathbb{N}$ , a graph G, and  $A \subseteq V(G)$ , the value  $\operatorname{dom}_r(G, A)$  can be computed in time  $2^{|A|} \cdot |A|^{\mathcal{O}(1)} \cdot (n+m)$ .

**Problem 3.** Consider the following algorithm for the distance-r dominating set problem. The algorithm maintains two sets:  $D, S \subset V(G)$ . Initially, both are empty, and at each moment, D will have at most k elements. The algorithm proceeds in rounds, each consisting of the S-step and then the D-step.

S-step: Check whether D r-dominates V(G). If so, terminate and output D as an r-dominating set of size at most k. Otherwise, pick any vertex u which is not r-dominated by D and add it to S.

**D-step:** Check whether some set of at most k vertices r-dominates S. If so, set D to be any such set and proceed to the next round. Otherwise, terminate and conclude that there is no r-dominating set of size at most k.

Let  $\mathcal{C}$  be a nowhere dense class and let  $r \in \mathbb{N}$ . Prove that for every  $k \in \mathbb{N}$  there is a constant  $L \in \mathbb{N}$ , depending only on  $k, r, \mathcal{C}$ , such that the algorithm terminates after at most L rounds when applied to any  $G \in \mathcal{C}$  and k.

**Problem 4.** Prove that if on a graph G Splitter wins the  $(\ell, m, r)$ -Splitter game, then she also wins the  $(\ell \cdot m, 1, r)$ -Splitter game.

**Problem 5.** Prove that for a graph G, the least  $\ell$  for which Splitter wins the  $(\ell, 1, \infty)$ -Splitter game on G is equal to the treedepth of G.

**Problem 6.** Let  $\mathcal{C}$  be a nowhere dense class. Prove that for all  $r, k \in \mathbb{N}$  there exists a constant M = M(r, k) such that the following condition holds. Given  $G \in \mathcal{C}$  and its vertex subset  $A \subseteq V(G)$  with |A| > M, one can compute in polynomial time a vertex  $a \in A$  such that A contains an r-independent set of size k if and only if  $A - \{a\}$  contains an r-independent set of size k.

**Problem 7.** Fix a nowhere dense class  $\mathcal{C}$  and  $r \in \mathbb{N}$ . Prove that given  $G \in \mathcal{C}$ ,  $A \subseteq V(G)$ , and  $k \in \mathbb{N}$ , one can compute an induced subgraph H of G and  $B \subseteq A$  such that the size of H is bounded by a function of k, and in G there is an r-independent set contained in A if and only if in H there is an r-independent set contained in B.

**Problem 8.** A set family  $\mathcal{F}$  is said to have the k-Helly property if the following holds. Suppose  $\mathcal{G} \subseteq \mathcal{F}$  is a subfamily in which every k-tuple of sets have a nonempty intersection. Then  $\mathcal{G}$  has a nonempty intersection. Prove that for each nowhere dense class  $\mathcal{C}$  and  $r \in \mathbb{N}$ , there exists k depending on  $\mathcal{C}$  and r such that for every graph  $G \in \mathcal{C}$ , the family of r-balls  $\mathcal{F}_G := \{N_r^G[u] : u \in V(G)\}$  has the k-Helly property.